

## QUEST– a video game challenge

Write the story for a computer game about a quest

In these worksheets, you will be writing the story for a ‘choose your own adventure’ video game – for your friends or family to play.

Maybe your players will be fighting dragons on a fiery mountain. Maybe they will be starting at a new school and trying to make friends.

Maybe they will have crash-landed on an unknown planet, with only one way to get home.

It’s up to you!

### Initial ideas plan

First, write your initial ideas in the table on the next page. Players will need to know:

- Where they are starting their quest.
- Which character they are ‘playing’ as – if not themselves.
- What the objective of their quest is. This means: what do they need to achieve or reach for them to win the game?

Over the course of the game, you will need to present the player with choices – which will shape their quest. So you will also need to think of:

- Obstacles which could prevent players from completing their quest successfully.
- Ways in which players could get around these obstacles – and win the game!

## Initial ideas plan

### Starting place

### Main character

#### Stuck?

Your player could be in a fantastical location, like a magic forest or mountain OR a real life location, like your school.

#### Stuck?

What is your character's job? Are they a student, a knight, an activist, a doctor, a princess, a spy, a sports person...the list is endless!

### What is the objective of the quest?

### What obstacles could prevent your character's success?

#### Stuck?

If you're in a fantastical land, your hero could be searching for treasure or magic. In the real world, maybe they want to get a new job, or impress their friends, or get onto a sports team...

#### Stuck?

In fantastical stories, these could be beasts or enemies that try to fight your character. You could also have sports opponents, annoying siblings getting in the way, horrible bosses....

# The quest to treasure cave: a game template

**Starting place:**  
*You are outside a frightening looking cave entrance.*

**Choices**  
 A: *Enter the cave.*  
 B: *Walk around the cave to investigate.*

**1. What happens?**  
*Inside the cave, there are two tunnels. One has light at the end, the other is dark.*

**Choices:**  
 A: *Take the tunnel with the distant light.*  
 B: *Take the tunnel which is totally pitch black.*

**2. What happens?**  
*Behind the cave you find a frightened villager, wearing scorched clothes.*

**Choices:**  
 A: *Offer to help the villager.*  
 B: *Threaten to attack the villager.*

**3. What happens?**  
*As you follow the tunnel, you realise the light is the fire of a dragon.*

**Choices:**  
 A: *Draw your weapon to slay the dragon.*  
 B: *Approach silently, to see if the dragon guards the treasure.*

**4. What happens?**  
*The tunnel twists into a bright cavern. You are behind a dragon, sitting on a pile of treasure.*

**Choices:**  
 A: *Approach quietly to steal the treasure.*  
 B: *Throw a rock at the wall in the cavern.*

**5. What happens?**  
*The villager thanks you, and warns that there is a dragon in the cave.*

**Choices:**  
 A: *Ask if the villager has stolen the treasure.*  
 B: *Flee.*  
 C: *Ask the villager to accompany you into the cave.*

**6. What happens?**  
*The villager draws a sword glowing with magical energy.*

**Choices:**  
 A: *Ask for help in your quest to find the treasure in the cave.*  
 B: *Attempt to steal the sword.*

**7. What happens?**  
*The dragon sees you coming immediately, and burns you to cinders.*

**9. What happens?**  
*The dragon notices your approach and burns you to cinders.*

**11. What happens?**  
*The villager draws a magic sword and attacks.*

**13. What happens?**  
*The villager refuses, and you are forced to return home.*

**8. What happens?**  
*You see the treasure, but cannot reach it. You are forced to turn back empty handed.*

**10. What happens?**  
*The sound distracts the dragon, allowing you to steal the treasure and escape!*

**12. What happens?**  
*You survive, but fail to find the treasure.*

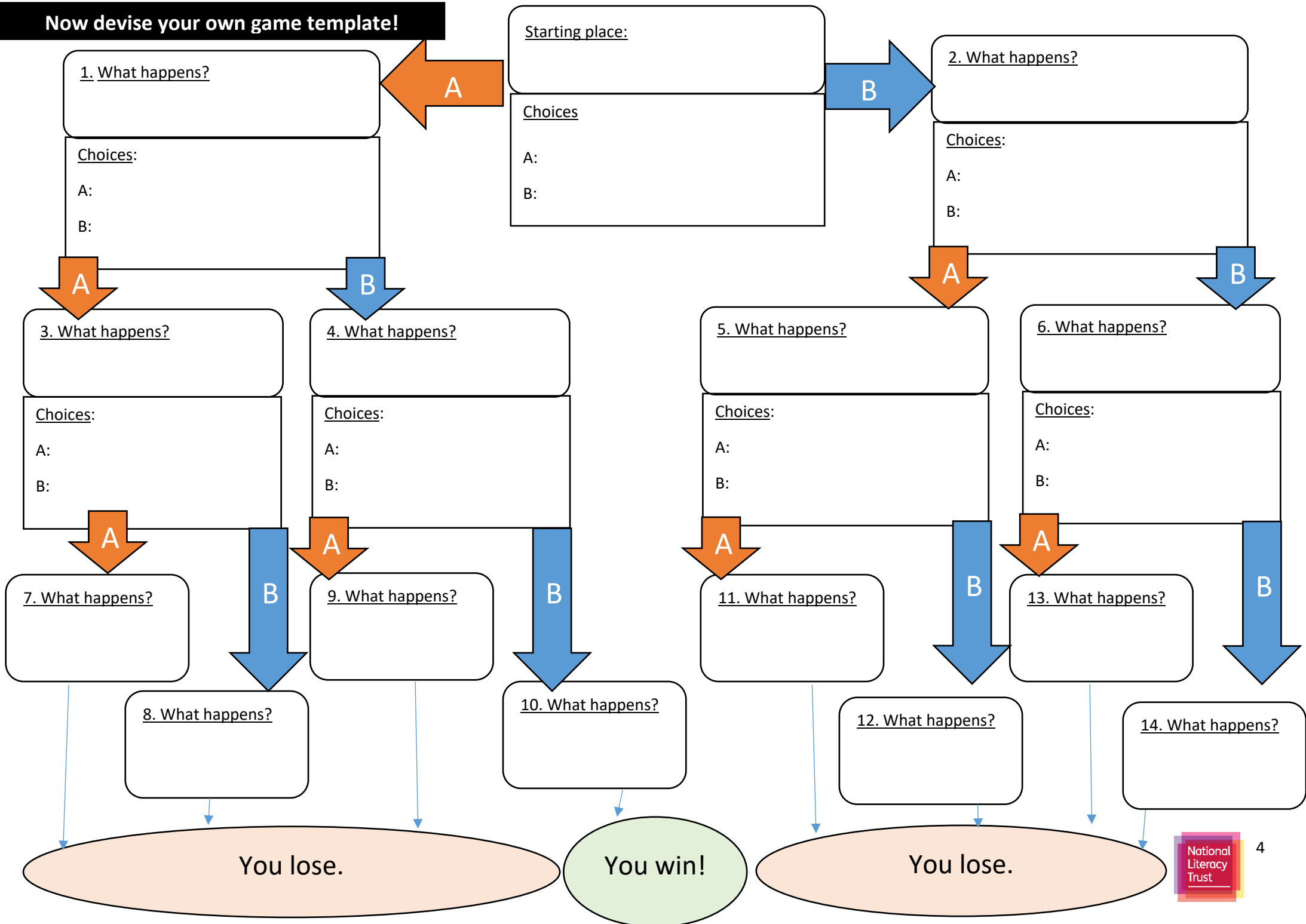
**14. What happens?**  
*The magic sword is too powerful and you are defeated.*

**You lose.**

**You win!**

**You lose.**

# Now devise your own game template!



**Challenge: Write out your game as a story.**

**Once you've written the story, you can invite your family and friends to play!**

<u>Starting place: set the scene</u>	<u>Starting point: describe the two choices</u>

<u>Option 1: describe what happens</u>	<u>Option 1: describe the next two choices</u>

<u>Option 2: describe what happens</u>	<u>Option 2: describe the next two choices</u>

<u>Option 3: describe what happens</u>	<u>Option 3: describe the next two choices</u>

<u>Option 5: describe what happens</u>	<u>Option 5: describe the next two choices</u>

<u>Option 6 : describe what happens</u>	<u>Option 6: describe the next two choices</u>

Option 7 : describe the losing ending!


Option 8 : describe the losing ending!


Option 9 : describe the losing ending!


Option 10 : describe the winning ending!


Option 11 : describe the losing ending!


Option 12 : describe the losing ending!


Option 13 : describe the losing ending!


Option 14 : describe the losing ending!


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